## Activity Outline

**19.1-01**

Add a script tag, create a variable and then console.log that variable

This could be split into two if needed:

Activity 1: Add a script tag, console.log a string/number

Activity 2: Set a string/number to a variable, then console.log that variable

**19.1-02**

Create functions that use multiple variables then console.log and alert the results

This could be split into two if needed:

Activity 1: Create multiple number/string variables, add them, console.log them.

Activity 2: Recreate activity 1 as functions. (Same code/concept)

**19.1-03**

Add jQuery and use it to manipulate HTML and CSS

**19.1-04**

Add event listeners and use jQuery to dynamically manipulate a webpage

**19.1-05**

Build a real world dropdown menu using HTML, CSS and jQuery